## **CUE SHEET - FORM 6**

*IMPORTANT: If you were successful in getting a signed* **Broadcast Rights & Synchronization License for Musical Composition/Song – Form 3**, either because you personally know the owners or because you negotiated this license from the publishers, then submit that to NECAT as proof of your music licensing instead of this Cue Sheet. If the owner(s) of all the rights to a musical composition/song grant you permission to use it via Form 3, there is no need to compete this Cue Sheet – Form 6.



Otherwise, you need this for every song in your episode.

Song Title:

List all Composer(s) / Author(s) You can find who composed and wrote your song by searching these websites: ASCAP, BMI, SESAC, and Harry Fox.

List the Publisher affiliated with each Composer / Author

Find the publisher(s) affiliated with each Composer / Author by searching for the title on these websites: ASCAP, BMI, SESAC, and Harry Fox. Contact your song's publisher to determine to whom you should send the following: Cue Sheet – Form 6, Payment Letter – Form 7, and payment.

Address and Contact information for each Publisher for this song. Attach page if necessary.

How are you using this music? Please enclose payment based on the rate for your use of this song.

Type of use.	Special reduced PEG channel rate for a Broadcast Rights & Synchronization License – Form 3 that grants you use for three years.	
1. Featured Song		
Music video, musical segment of an episode, or anything where music is the primary audio of the segment.	9.62 per song for three-year use	
2. Concert Feature		
a. Full episode of live performances.	2.53 per minute for three-year-use	
b. The only visual element is the performance of music.	2.53 per minute for three-year-use	
3. Background Song		
Where there is dialogue over music.	4.18 per song for three-year-use	
4. TV Series Theme Song		
a. Single episode or first episode of series.	4.18 per song per episode for three-year-use	
b. Additional episodes of the same series.	1.66 per song per episode for three-year-use	